



SECRET

SAMPLES

**ABYSMAL
VOICES**

User Manual

CONGRATULATIONS!

Thank you for purchasing **ABYSMAL VOICES**. A detailed and unique horror library.

No demons were harmed during the recording of this library. We promise! Anyways. You will hear different samples of low growls, forward mid shouts, and high screams. We are sure this library will be a unique one.

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USER INTERFACE

MAGIC

The MAGIC slider touches various parameters. For easy us, we linked the MAGIC fader to CC1 (Dynamic), so you can modulate it with your controller's mod-wheel.

XY PAD

The XY Pad is blends both registers together. This way you can create your own blends. The XY parameters can also be automated within your DAW.

DYNAMIC

The DYNAMIC fader controls the main volume of the instrument. It is linked to CC11 (Expression) to allow you to control the parameter via your CC Controller.

REV

The REV fader controls a plate reverb in the Kontakt backend. The factory position of the fader is centered, because we decided to give you the ability to also work with complete dry samples and use your own reverbs.

COMP

The COMP fader controls a compressor in the backend that allows you to create a thicker sound.

DRIVE

The DRIVE fader allows you to add some saturation to the samples. We felt the samples are sounding best once the fader is turn up slightly.

Kontakt Keyboard

If you use the keyboard feature from Kontakt (F3), you can see 2 colored sections and lots of black keys.

This shows you instantly which keys are loaded with samples, and which one are not.

The plugin allows you to press multiple keys at one. If you use your sustain pedal, you can even press all buttons at the same time. Be open minded — try everything you can.

The black keys are empty.

FEATURES

ABYSMAL VOICES was made by capturing multiple vocal noises from low to high. No matter if low growls, or high-pitched screeches.

The instrument folder contains 3 Instruments:

- Low – High
- Low – Mid
- Mid – High

Those represent the included samples. Make sure to test them all to deep dive into the various possibilities.

For an easy-to-use UI, we left some blank keys in between, to show where which register starts.

To better fit your workflow, we implemented dry samples and used a built-in reverb to match the tone we had in mind. If you turn down the REV slider, you can use your own reverbs and accommodate the sounds.